

Ceramic Miniature Tiles

tiny-ceramics.com

unglazed • glazed • hand painted
in different shapes • individual production



Recommendations on how to lay miniature tiles

1. Gluing Tiles:

For gluing the tiles we recommend to choose a **non-waterbased** glue.

It is suggested that you begin by thinly pasting an area of about 2 tiles. Place the tiles in the middle of each field. In doing so, you then have the half of each groove on each side of a tile.

Take as less glue as possible in order to keep free the grooves between the tiles. As the glue dries very slowly, there is plenty of time for corrections. According to this procedure, you may continue to tile the rest of the floor.

2. Now glue the tiled paper in your dollhouse.

3. **Optional:** Filling of the grooves: Make sure, that it is overall fixed, because the filling material for the grooves will set the whole floor slightly under tension. Before starting filling the grooves, protect the transitions from the tiles to the walls, e.g. by using a thin removable plastic foil.

Finally, the grooves can be filled. The necessary filler is enclosed, a white powder. You can apply it as it is, as white powder. Or you can add some of the enclosed colourant (pigment) in order to adjust the filler to the colour of your floor.

Mix the powder with water to a smooth paste. After some minutes the paste is workable. Spread it over the tiled area and push it firmly into the grooves. Directly after doing so,

remove the excess paste and wash the tiles several times over with a damp sponge until they are clean. A good tip, is to wash the tiles diagonally so that the filling mixture remains in the groove.

When you are finished, allow the tiled area to dry over night.

We do hope, you will enjoy your new tiled floor.

In case you need any further information, just send us an e-mail. You are welcome.

Rita and Horst Kruger

Tiny Ceramics guarantees the quality of the ceramic tiles. We ask for your comprehension that Tiny Ceramics is not liable for damage caused by incorrectly setting the tiles.